

408 Creative Costumes (Advanced Level any age)

PROJECT: Participant will choose to make a costume from one of four categories: Historical, Ethical/Cultural, Theatrical, or Special Interests. Goals of the project include understanding clothing and its significance to individuals and groups, as well as applying new knowledge to planning and making a costume related to the goals of the specific costume category. Projects will be evaluated according to the “7 Clues of the Total Look”. In addition, evaluation will include authenticity of adaptation and knowledge of costume history or background, related to the specific costume chosen. This is an advanced project for more experienced sewers. Complete Project Guidelines that are found on page 4 of the project book.

JUDGING: See General Requirements for All Clothing Projects.

FAIR: See General Requirements for All Clothing Projects.

417 Dress Up Outfit (Advanced Level any age)

PROJECT: Make at least one dress up garment to be worn as part of a total dress up outfit. Visit stores and examine ready-made dress up garments. Analyze personal coloring, body build, image, and personality. Do at least one leadership/citizenship activity. Project Guidelines may be found on page 3 of project book.

JUDGING: See General Requirements for All Clothing Projects. Outfits from this project will be divided into two categories for judging: Daywear or Formalwear

FAIR: See General Requirements for All Clothing Projects

418 Lounging Apparel (Advanced Level any age)

PROJECT: Make the top layer of an outfit for lounging at home (robe, housecoat, jumpsuit, tunic and pants, or other garment suitable for lounging). Make or select other garments and accessories to wear with the outer garment (sleepwear, undergarments, slippers, or shoes) to complete your lounging outfit. Compare loungewear fabrics and garments in a shopping experience. Complete all Project Guidelines located on page 1 of project book. This project may be repeated.

JUDGING: See General Requirements for All Clothing Projects.

FAIR: See General Requirements for All Clothing Projects.

420 Outer Layers (Advanced Level, ages 15-18)

PROJECT: Plan, construct, and evaluate an outerwear garment such as a coat, jacket, or cape. Use information and complete experiences in deciding the type of coat or jacket needed, choosing fabrics, considering fashion trends, identifying outfits and outer garments in wardrobe, planning the project outfit and accessories, and evaluating the completed garment and outfit. Follow the Project Guidelines located on page 2 of project book.

JUDGING: See General Requirements for All Clothing Projects.

FAIR: See General Requirements for All Clothing Projects.

426 Clothing for your Career (Advanced Level any age)

PROJECT: Using the “7 Clues of the Total Look”, make and evaluate an outfit that has a minimum of two pieces, provides several new challenges, and fills a job or interview need. Write a description of your job or one in which you are interested. Visit a job site and/or interview an employer about clothing in the workplace. Plan a wardrobe that projects a positive image at work. Do at least two alterations/recycling experiences and compare costs with an alteration or repair service. Follow Project Guidelines located on page 4 of the project book.

JUDGING: See General Requirements for All Clothing Projects.

FAIR: See General Requirements for All Clothing Projects.

NON-CONSTRUCTION CLOTHING PROJECTS (State Fair Eligible)

****General Requirements for All Non-Construction Clothing Projects****

JUDGING

- Judged at Clothing Judging. Bring your completed project book, project records, assembled Total Look Outfit (if completed in project), and a poster or small educational display showing one main idea. Be prepared to answer questions about the poster and the project. Member’s project will be reviewed and graded during an individual interview. Posters should be 14” x 22”.
- Members enrolled in these projects are eligible for State Fair. To be considered, member must complete the activity in the project book in which a total look outfit is assembled.

FAIR: Member should display poster or small exhibit in their 4-H club booth. Posters should be 14” x 22”.

425 Frugal Fashion (Ages 15 – 18)

PROJECT: Challenges youth to use creativity and resourcefulness to put together a total look outfit focusing on spending the least amount of money possible. Complete Project Guidelines that are found on page 5 of the project book.

JUDGING: See General Requirements for All Non-Construction Clothing Projects.

FAIR: See General Requirements for All Non-Construction Clothing Projects. Limited to 1 year of State Fair Participation.